

**SPECIAL DOUBLES**  
 After Overcall: Penalty  \_\_\_\_\_  
 Negative  thru 3H  
 Responsive:  thru 2S Maximal   
 Support: Dbl  thru 2H Rdbl   
 Card-showing  Min. Offshape T/O

**SIMPLE OVERCALL**  
 1-level 8 to 16 HCP (usually)  
 Often 4 cards  Very light style   
**Responses**  
 New Suit: Forcing  NF Const  NF   
 Jump Raise: Forcing  Inv.  Weak

**JUMP OVERCALL**  
 Strong  Intermediate  Weak

**OPENING PREEMPTS**  
 Sound Light Very Light  
 3/4-bids     
 Conv./Resp.

**DIRECT CUEBID**  
 Over: Minor Major  
 Natural    
 Strong T/O    
 Michaels

**SLAM CONVENTIONS** Gerber  4NT: Blackwood  RKC  1430

vs. Interference: DOPI  DEPO  Level: \_\_\_\_\_ ROPI

**LEADS** (click card led, if not in bold)  
 versus Suits versus Notrump

<b>x</b> x	<b>x</b> x x x	<b>x</b> x	x x x x
<b>x</b> <b>x</b> x	x x x x <b>x</b>	<b>x</b> x x	x x x x x
<b>A</b> K x	<b>10</b> 9 <b>x</b>	<b>A</b> K J x	A <b>Q</b> J x
<b>K</b> Q x	K J 10 x	<b>A</b> J 10 9	A <b>10</b> 9 8
<b>Q</b> J x	K <b>10</b> 9 x	<b>K</b> Q J x	<b>K</b> Q 10 9
<b>J</b> 10 x	Q <b>10</b> 9 x	<b>Q</b> J 10 x	<b>Q</b> <b>10</b> 9 8
<b>K</b> Q 10 9		<b>J</b> 10 9 x	<b>10</b> 9 8 x

**Length Leads:**  
 4th Best vs Suits  vs NT   
 3rd/5th Best vs Suits  vs NT   
 Odd/even count vs suit Attitude vs NT

**Primary signal to partner's leads**  
 Attitude  Count  Suit Preference

**NOTRUMP OVERCALLS**  
 Direct: 15 to 18 Systems on   
 Conv. \_\_\_\_\_  
 Balance: \_\_\_\_\_ to \_\_\_\_\_  
 Jump to 2NT: Minors  2 Lowest   
 Conv. \_\_\_\_\_

**DEFENSE VS NOTRUMP**  
 vs: cappeletti weak N natural  
 2♣ long suit  
 2♦ majors  
 2♥ hearts + minor  
 2♠ spades + minor  
 Dbl penalty  
 Other: 2n = minors

**OVER OPP'S T/O DOUBLE**  
 New Suit Forcing: 1-level  2-level   
 Redouble implies no fit   
 2NT Over Limit + Limit Weak  
 Majors     
 Minors     
 Other: \_\_\_\_\_

**VS OPENING PREEMPT DOUBLE IS**  
 Takeout  thru 3S Penalty   
 Conv. Takeout: \_\_\_\_\_  
 Lebensohl 2NT Response   
 Other: \_\_\_\_\_

vs. Interference: DOPI  DEPO  Level: \_\_\_\_\_ ROPI

**DEFENSIVE CARDING**  
 vs Suits vs NT

Standard:    
 Except

Upside-Down Count    
 Upside-Down Attitude

**FIRST DISCARD**  
 Lavinthal    
 Odd/Even

**OTHER CARDING**  
 Smith Echo    
 Trump Suit Pref.    
 Foster Echo

**SPECIAL CARDING**  PLEASE ASK

**NAMES** Alan He + Chris Robinson Robert Lao + Chris Robinson

**GENERAL APPROACH**  
 2/1 weak NT  
 Two Over One: Game Forcing  Game Forcing Except When Suit Rebid   
 VERY LIGHT: Openings  3rd Hand  Overcalls  Preempts   
 FORCING OPENING: 1♣  2♣  Natural 2 Bids  Other

**NOTRUMP OPENING BIDS**

1NT	3♣ <u>gambling inv to 3n</u>	2NT <u>20</u> to <u>21</u>
11+ to 14-	3♦ <u>gambling inv to 3n</u>	Puppet Stayman <input type="checkbox"/>
_____ to _____	3♥ <u>slam int 5+ hearts</u>	<b>Transfer Responses:</b>
5-Card Major Common <input type="checkbox"/>	3♠ <u>slam int 5+ spades</u>	Jacoby <input checked="" type="checkbox"/> Texas <input checked="" type="checkbox"/>
System On Over <u>X, 2C</u>		3♠ _____
2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/>		3NT <u>25</u> to <u>27</u>
2♦ Transfer to ♥ <input checked="" type="checkbox"/>	4♦, 4♥ Transfer <input checked="" type="checkbox"/>	<b>Conventional NT Openings</b>
Forcing Stayman <input type="checkbox"/>	Smolen <input checked="" type="checkbox"/>	
2♥ Transfer to ♠ <input checked="" type="checkbox"/>	Lebensohl <input checked="" type="checkbox"/> ( _____ denies)	
2♠ <u>range ask/clubs</u>	Negative Double <input type="checkbox"/> _____	
2NT <u>minors/diamonds</u>		

**MAJOR OPENING**

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input checked="" type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input checked="" type="checkbox"/>

**MINOR OPENING**

Expected Min. Length	4	3	NF	0-2	Conv.
1♣	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

**RESPONSES**  
 Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Conv. Raise: 2NT  3NT  Splinter   
 Other: mini-splinter  
 1NT: Forcing  Semi-forcing   
 2NT: Forcing  Inv.  \_\_\_\_\_ to \_\_\_\_\_  
 3NT: \_\_\_\_\_ to \_\_\_\_\_  
 Drury : Reverse  2-Way  Fit   
 Other: 3 way Drury

**RESPONSES**  
 Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Forcing Raise: J/S in other minor   
 Single raise  Other: game force  
 Frequently bypass 4+♦   
 1NT/1♣: 6 to 9  
 2NT: Forcing  Inv.  \_\_\_\_\_ to \_\_\_\_\_  
 3NT: 13 to 15  
 Other: spiral 2M +1

DESCRIBE	RESPONSES/REBIDS
2♣ <u>22</u> to + _____ HCP Strong <input type="checkbox"/> Other <input type="checkbox"/>	2H -ve 2N= 5+H 8 HCP
2♦ Response: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> GF	2N rebid unlimited
2♠ <u>6</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	3N rebid 22 - 24
2♥ <u>6</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	mod. ogust
2♠ <u>6</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ <u>6</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	mod. ogust
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2♠ <u>6</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>

**OTHER CONV CALLS:** New Minor Forcing  2-Way NMF  XYZ \_\_\_\_\_  
 Weak jump shifts: In Comp.  Not In Comp.   
 4th Suit Forcing: 1 Round  To Game   
 Jump Q = strong unbalanced, Reverse Flannery, Wolff signoff,  
 \_\_\_\_\_

Software by Bridge Base Online, LLC. -  
www.bridgebase.com